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Features "HyperMotion Technology" - Dynamic Player Behavior System. Goalkeepers now create a more realistic save by "reading" the attacking player before going to the ground, and "reading" where shots will be aimed before diving to push the shot wide. By making saves this way, goalkeepers will create more realistic goals. New Player Controls. New Transfer Modules. New Formation Kicking System. Brand New Online Coaching Features. Brand New Player Interaction. Brand New Focused Training System. Brand New Goalkeeper Mechanics. Brand New Match Atmosphere. Brand New Real Football Match Atmosphere. Brand New Player Authenticity Visuals. Brand New Player Authenticity Movements. Brand New Player Authenticity Visuals and Movement. Brand New Player Authenticity Saves and Gestures. Brand New AI Behavior. Brand New AI Play and Match Flow. Brand New Team AI. Brand New Team Player Authenticity Visuals. Brand New Team Player Authenticity Movements. Brand New Team Player Authenticity and Performances. Brand New Team Player Authenticity with Passing Skills. Brand New Team Player Authenticity with Ball Control. Brand New Team AI Movement Behavior Changes. Brand New Defensive Defenses. Brand New Offensive Set Pieces. Brand New Offside Systems. Brand New Striker Power-up. Brand New Striker Time-wasting, Tackling, and Bunkeks. Brand New Striker Switch-flips. Brand New Striker Dribbling and Finishing. Brand New Striker Locomotion. Brand New Striker Distribution, Finishing, and Quickness. Brand New Striker Movement, Technical Ability, and Aggression. Brand New Striker Pass and

Features Key:

- Polygonal Dynamic AI - More intelligent and dynamic AI will allow for more realistic matches, especially off the ball where it was previously felt like your teammates had no idea what you were doing.
- FUT Cup Free kicks bring an interesting new dimension to the FUT experience. With 3D edited player models it provides a real-life feel to free kicks.
- Up to 4 New Player Faces - Every player is now represented by new and updated authentic faces.
- Improved ball physics and animation — With accurate rebound control and impact feedback, interaction with the ball is improved. You'll be rewarded for crisp, clean headers and precise volleys.
- Superstar Pass - An all-new feature designed to make passing and team defense easier for defenders. When you pass the ball, players will no longer receive Collision Detection. This makes passing and defense much easier.
- New Player Animation and Control - New animal-inspired animations showcase more finesse. For players with weaker frames, more exaggerated animations let them explode in celebration to show off their natural movement. Offensive skill is more realistic as players have a dynamic set of dribbles.
- Player Attributes
- Improved Player Movement
- Refinement of Tactical Defending
- Revisited Friendlies Mode & Spawning
- Local Mii - FIFA Ultimate Team is now expanded to the local Mii and Miis space, allowing players to showcase and interact in a way that couldn't be done before in FIFA. Moreover, players' skills and background information can be shown via Miis.
- Added, Free Skill Feats
- Improved Goalkeepers